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# • Knowledge FOR Resilient soCiEtY

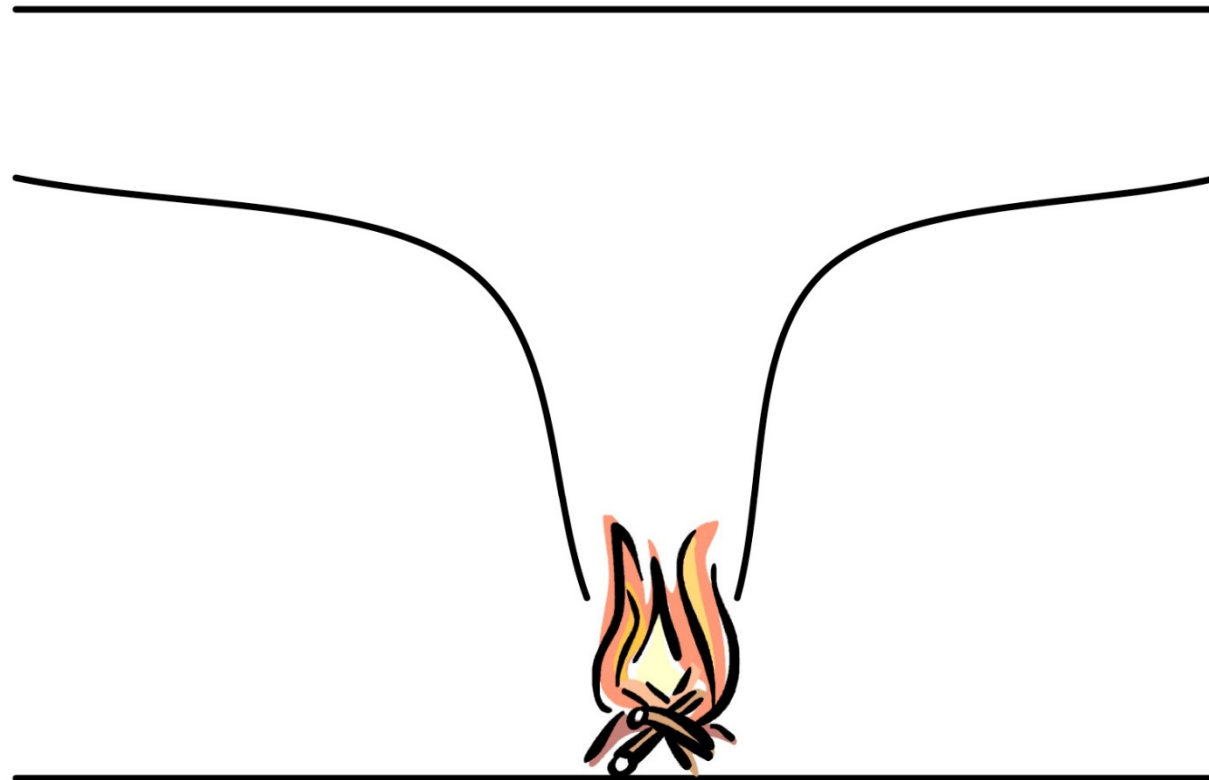
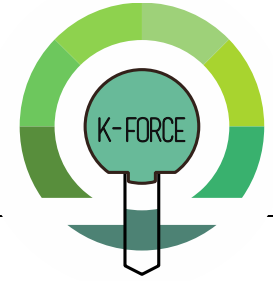
## Fire signatures and their use to detect fires

### Fire signatures and nuisance sources

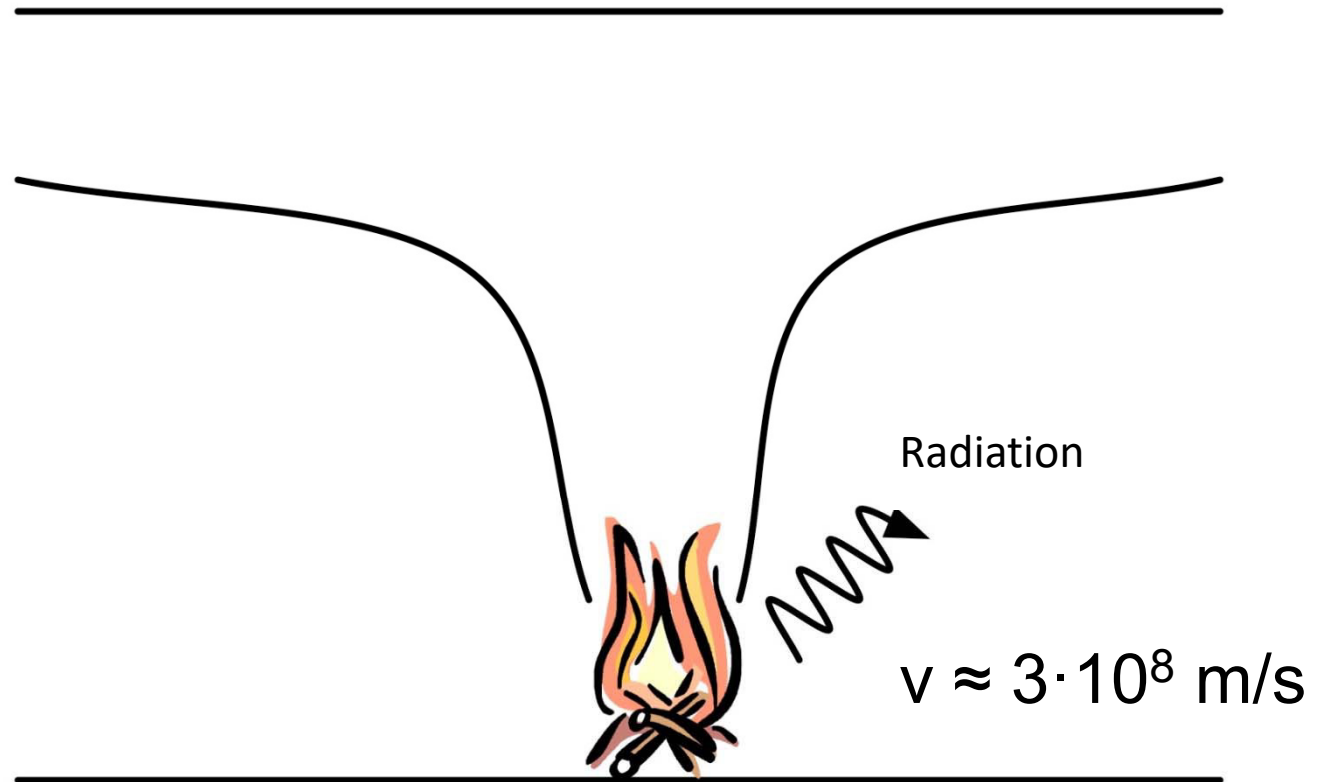
*Bjarne Husted, Lund University, Sweden*

*The European Commission support for the production of this publication does not constitute an endorsement of the contents which reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein.*

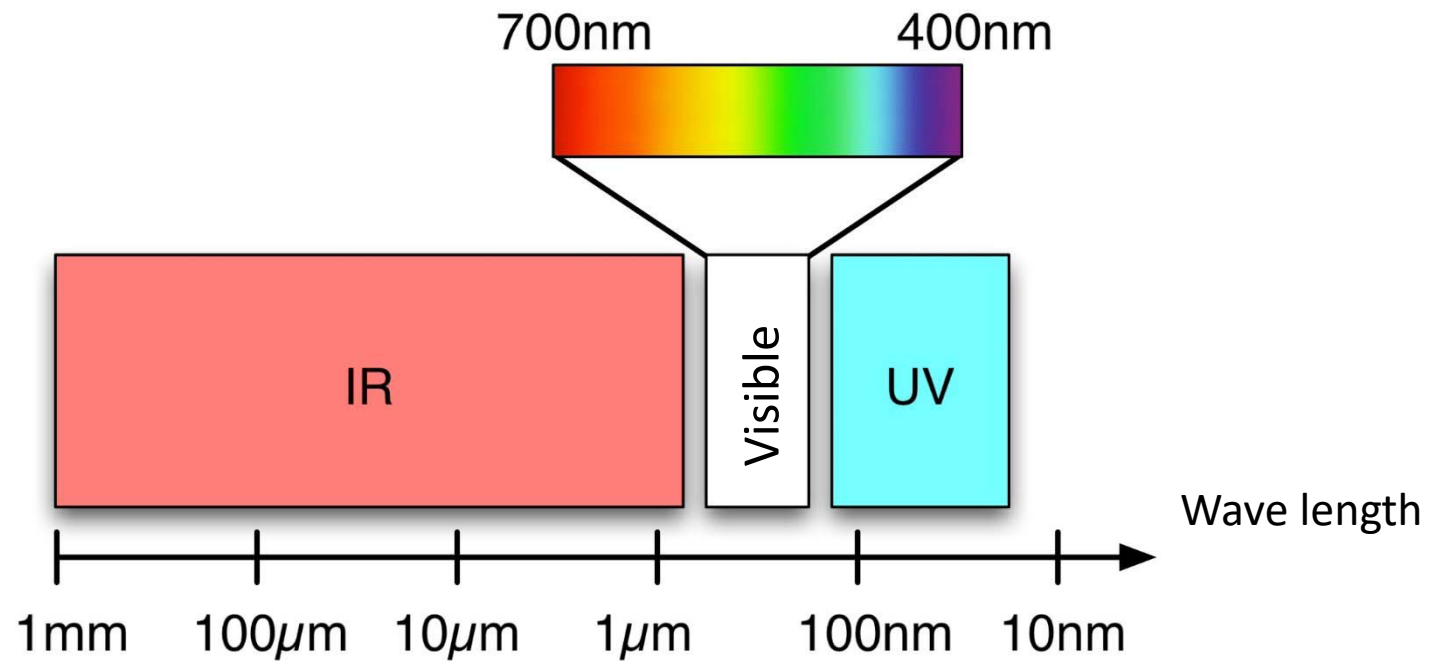
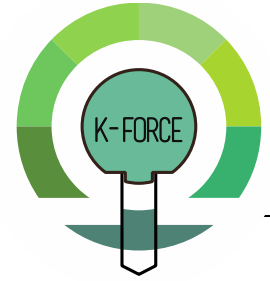
# Fire signatures



# Fire signatures

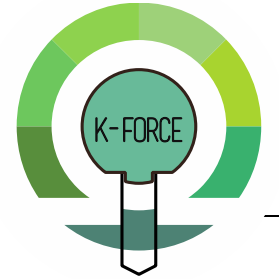


# Radiation



# Radiation

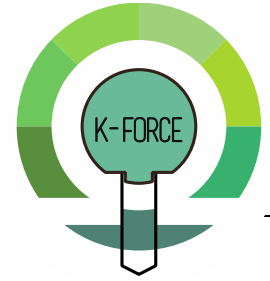
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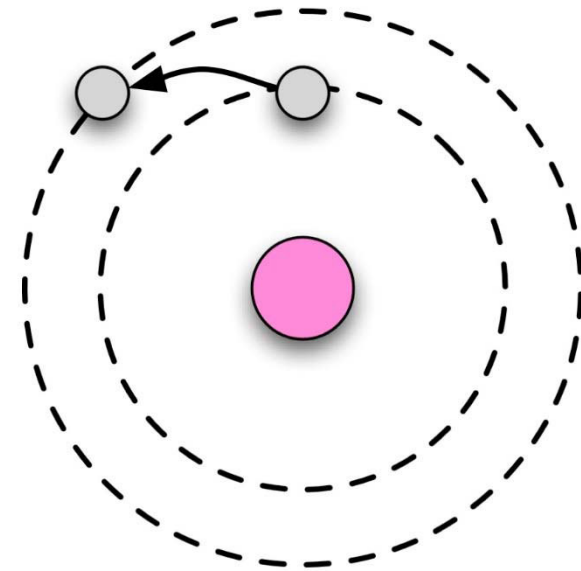
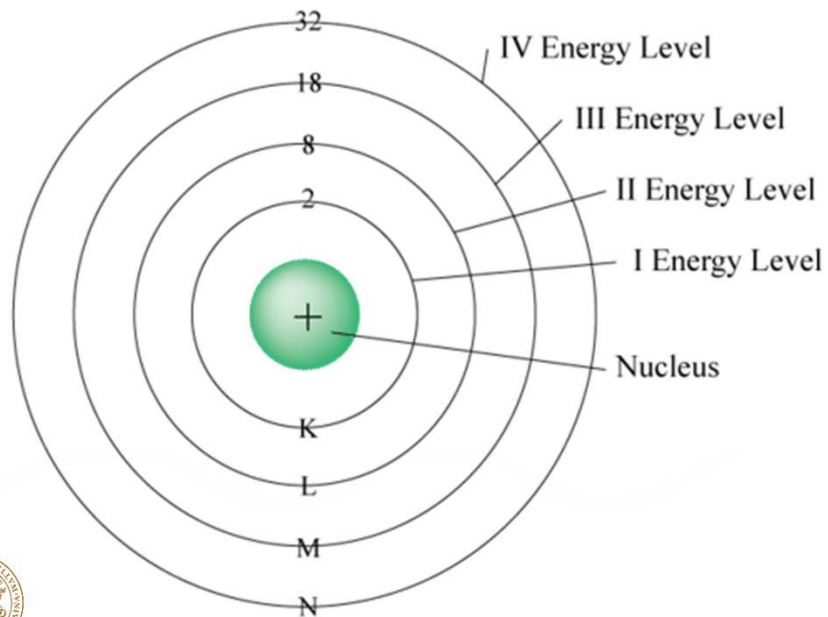
- What is radiation from a flame?
  - free radicals in the flame front
    - $C_2$ , CH, OH
  - aerosols
    - soot
  - stable chemical compounds – combustion products
    - $H_2O$ ,  $CO_2$ , CO



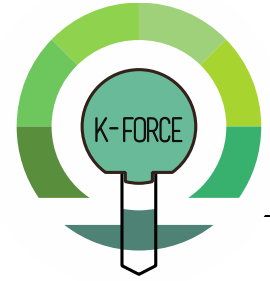
# Radiation



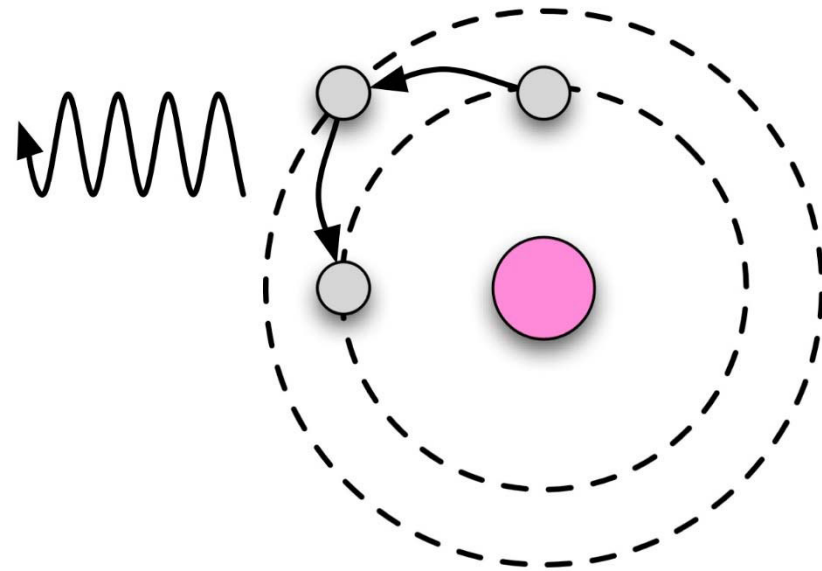
- Free radicals
  - $C_2$ , CH, OH
  - Fixed energy levels



# Radiation

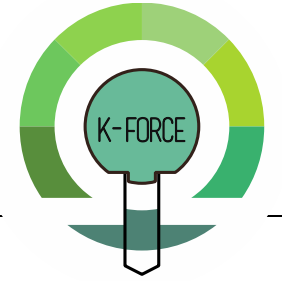


- Free radicals
  - $C_2$ , CH, OH
  - Fixed energy levels
  - Radiation with a fixed wave length



# Radiation

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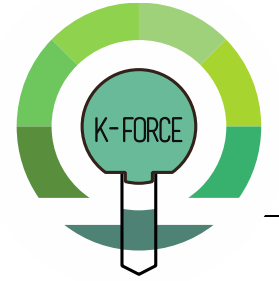
- Free radicals
  - 280-300 nm
  - 305-320 nm
  - 385-395 nm
  - 420-440 nm
  - 460-570 nm





# Radiation

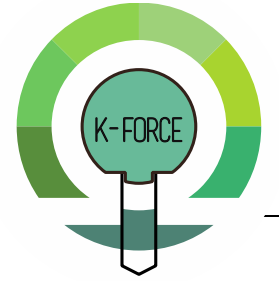
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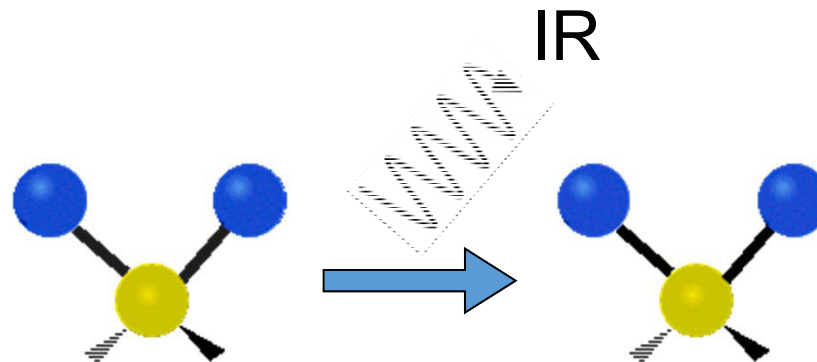
- Aerosols
  - soot
  - radiates like a black body
  - high amount of soot – yellow flames
  - premixed flames - little soot
  - diffusion flames - more soot



# Radiation

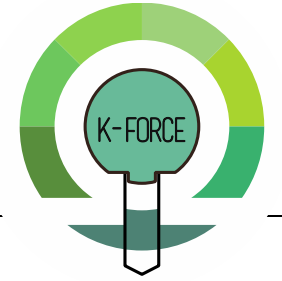


- stable chemical compounds  $\text{H}_2\text{O}$ ,  $\text{CO}_2$ ,  $\text{CO}$ 
  - temperature => movement
  - Vibrating in different way – different energy levels



# Radiation

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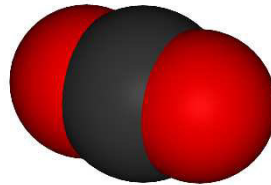


- stable chemical compounds

- 2  $\mu\text{m}$

- 2,7  $\mu\text{m}$

- 4,3  $\mu\text{m}$  ( $\text{CO}_2$ )

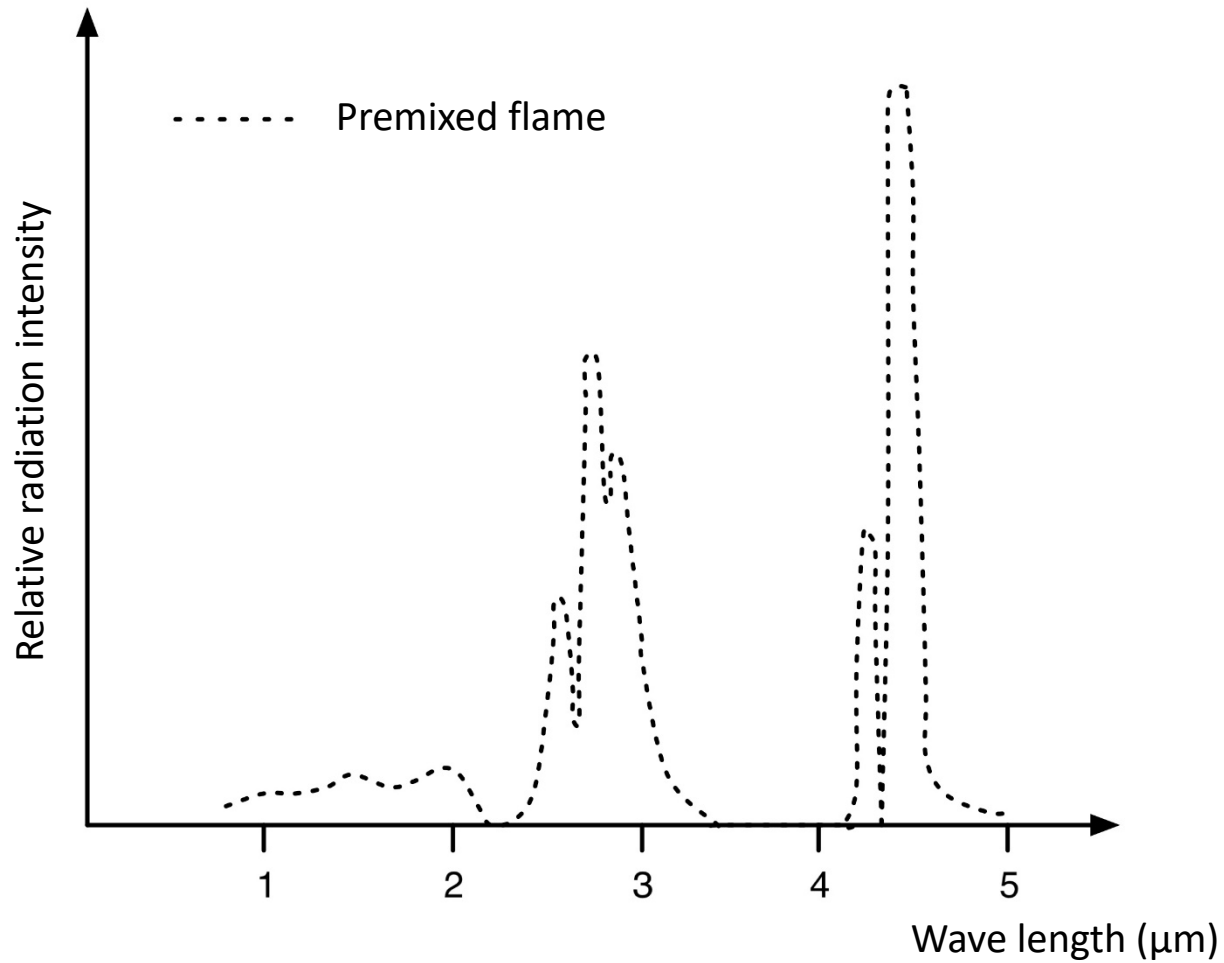
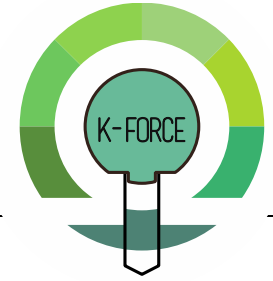


- 6,7  $\mu\text{m}$

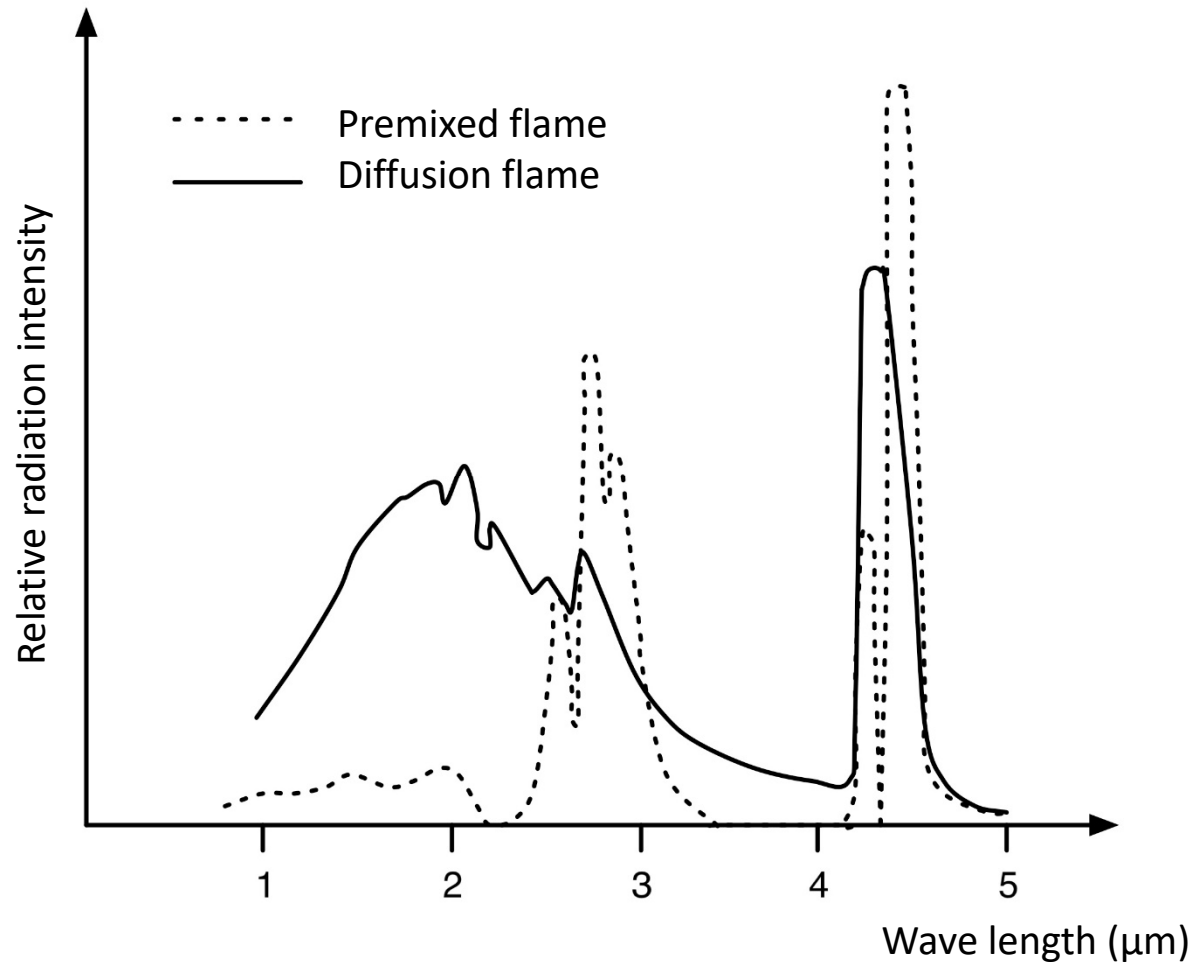
- 15  $\mu\text{m}$



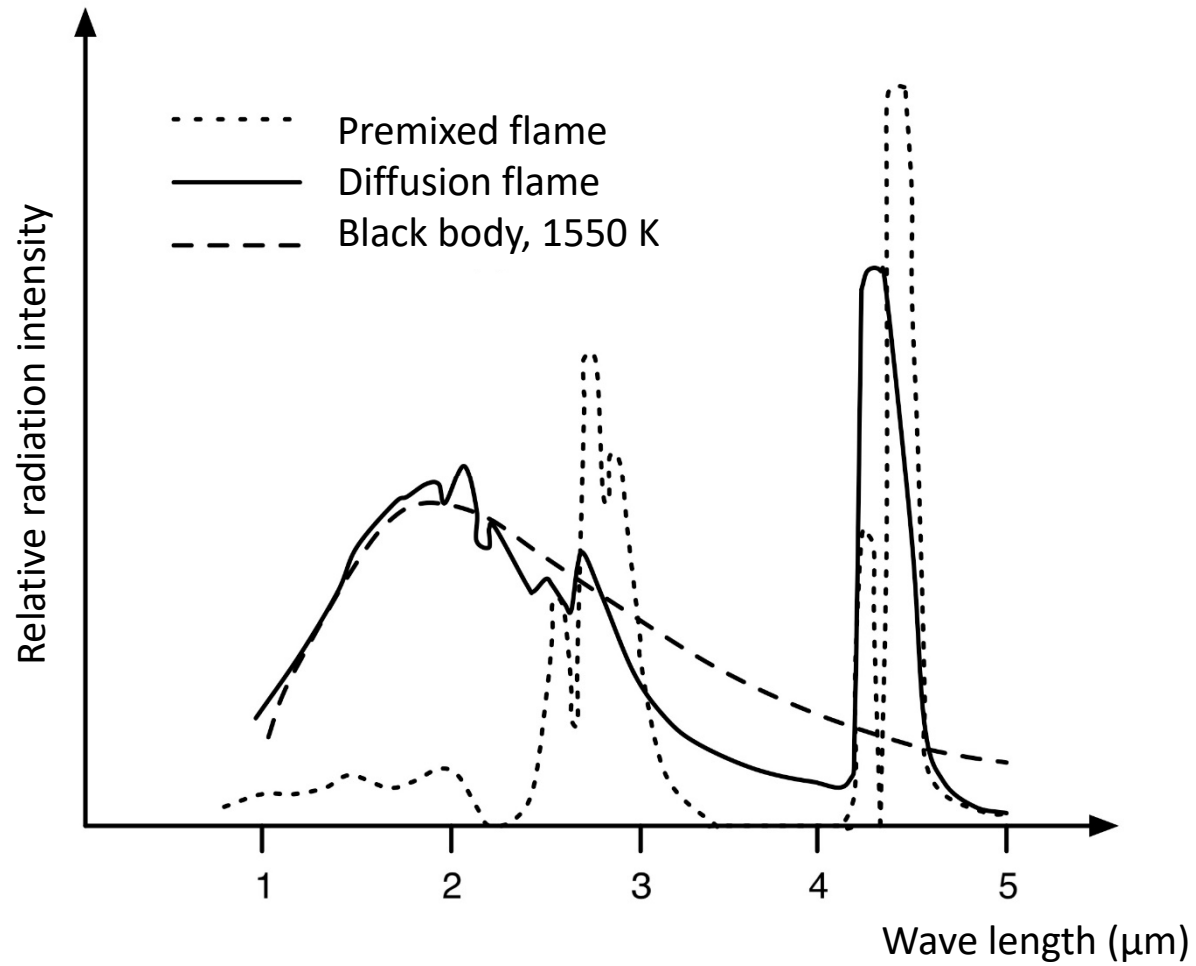
# Radiation



# Radiation

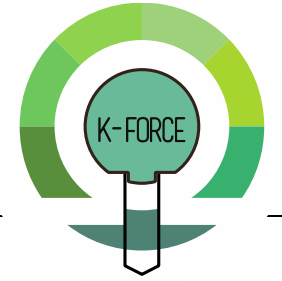


# Radiation

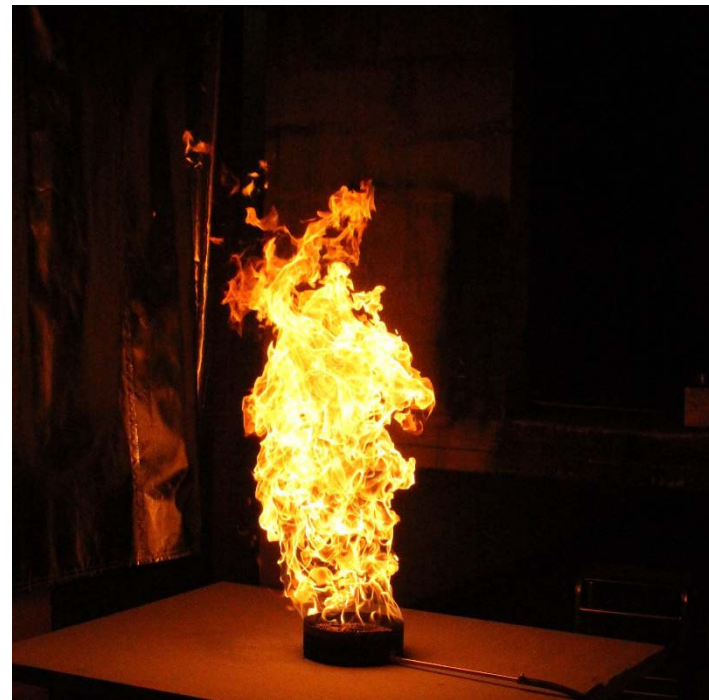


# Radiation

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- Radiation fluctuates
  - Pulsation of a flame
  - 0,5 - 15 Hz

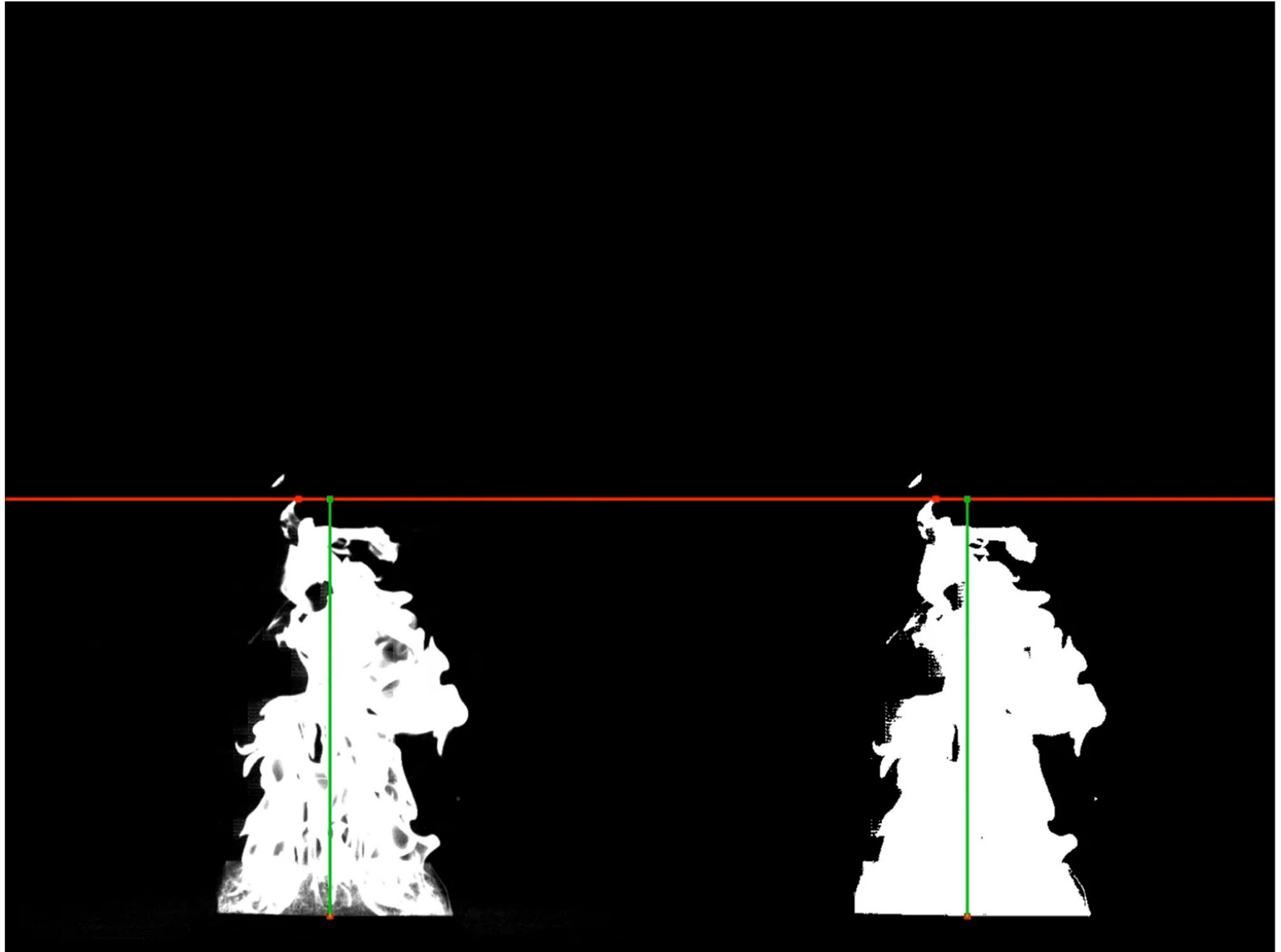


High speed image of methane flame (1000 Hz)  
Courtesy David Johansen (PhD. student)

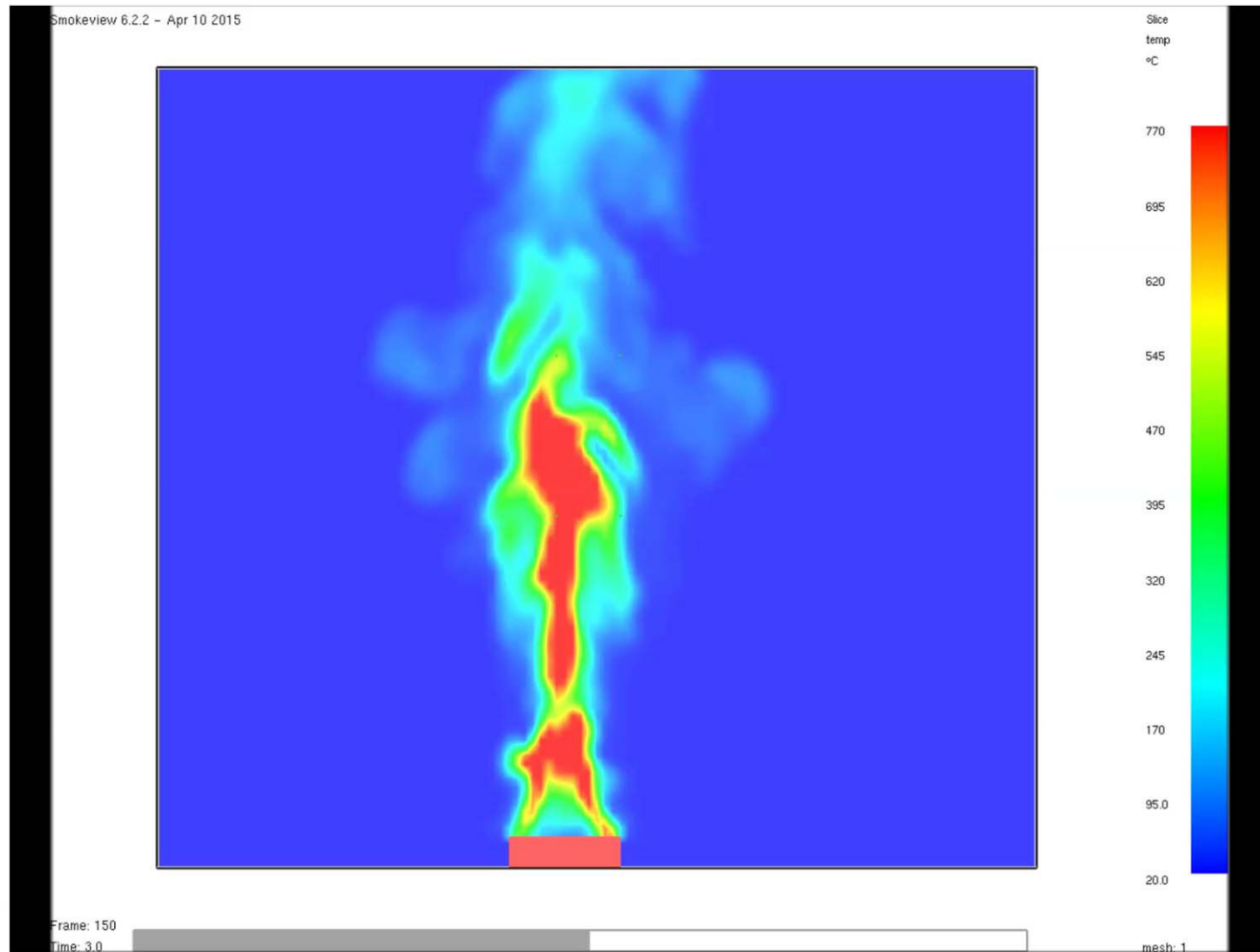
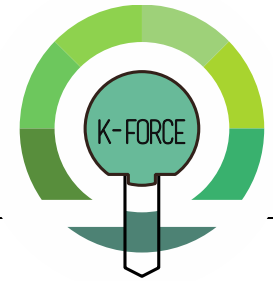




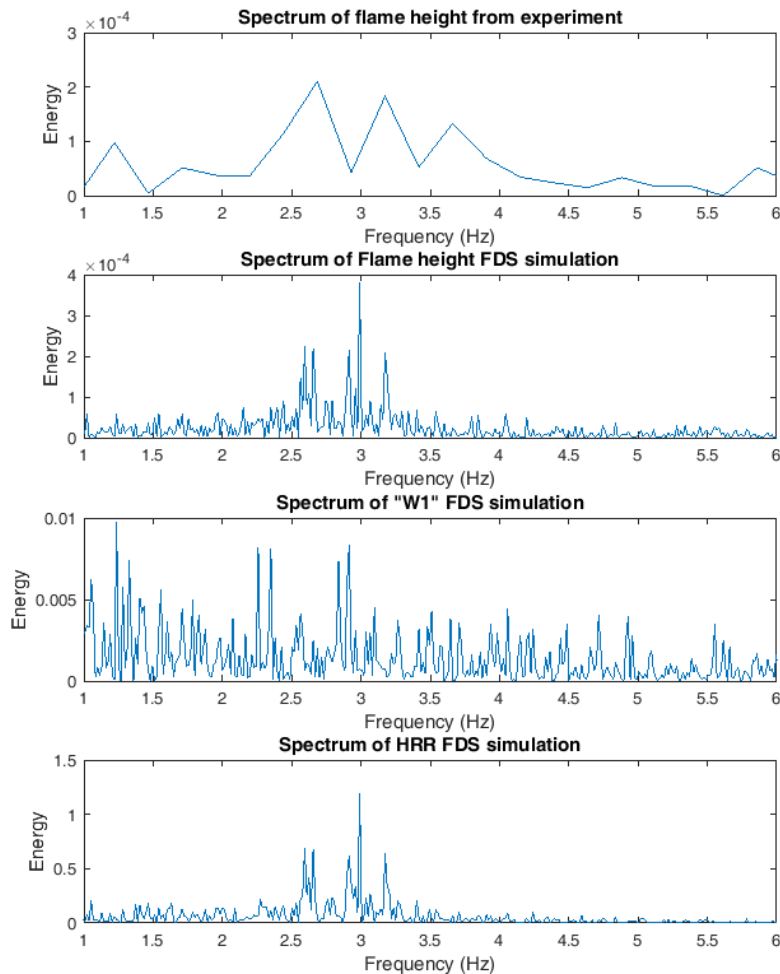
# Flame height



# Energy spectrum of frequencies using FFT in Matlab



# Energy spectrum of frequencies using FFT on experiments and simulations



Simple correlation from  
SFPE Handbook, 3. ed. Page 2-15  
Gunnar Heskestad  
Fire Plumes, Flame height and air  
entrainment

$$f(\text{Hz}) = 1.5 \cdot \frac{1}{\sqrt{D(m)}}$$

*Example :*

*Square fire 0.3m x 0.3m*

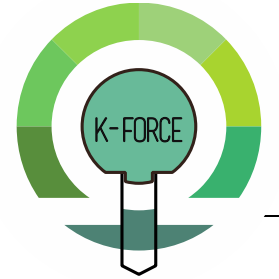
$$D_h = \frac{4 \cdot A}{\text{Perimeter}} = \frac{4 \cdot 0.3 \cdot 0.3}{4 \cdot 0.3} = 0.3\text{m}$$

$$f(\text{Hz}) = 1.5 \cdot \frac{1}{\sqrt{D(m)}} = 1.5 \cdot \frac{1}{\sqrt{0.3}} = 2.7 \text{ Hz}$$



# Radiation – nuisance sources

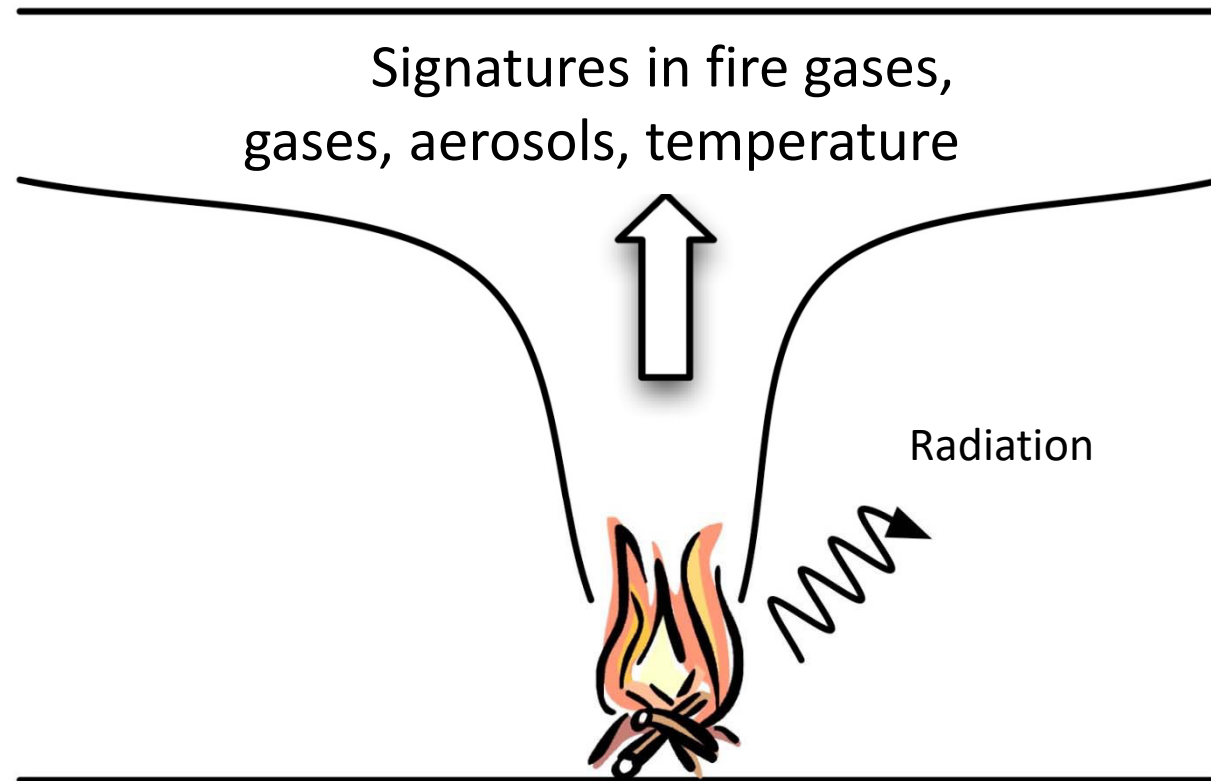
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- IR-radiation
  - Radiation objects - heat
  - Sun light reflecting in surface of water
- UV-radiation
  - welding, sparks, arcs, lightning
  - X-rays (Röntgen rays)
  - can be blocked by some gases and by fire gases

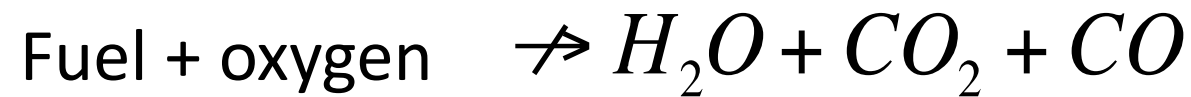
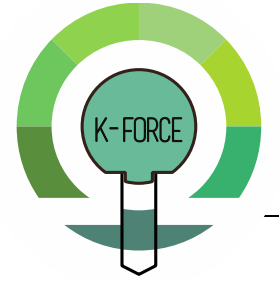


# Fire signatures



# Gases

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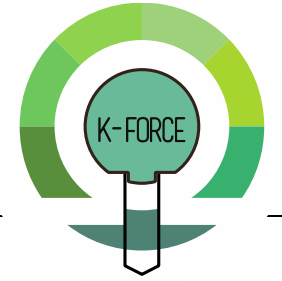


- Type of fuels -  $H_2$ ,  $NH_3$ , Mg
- $CO_2$  - 0,04% in the atmosphere
- CO – close to 0% in the atmosphere



# Gases

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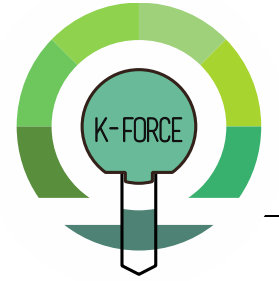


- Special compounds
  - PVC => HCl
  - PUR => NO<sub>x</sub>
  - wool => HCN
  - nylon => NH<sub>3</sub>



# Aerosols

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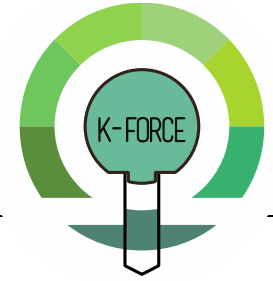


- Solid particles and liquid droplets
  - between 0,01 - 10  $\mu\text{m}$
  - typically 0,1 - 2  $\mu\text{m}$
  - combustion condition is important

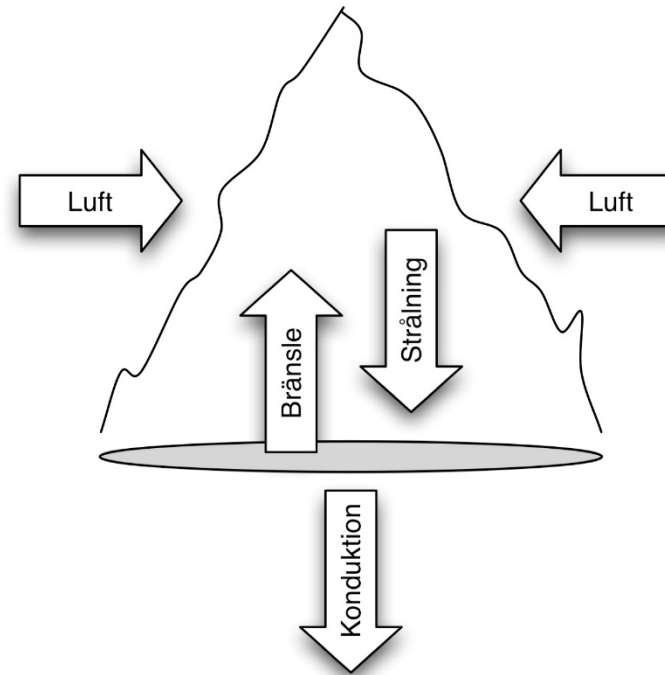




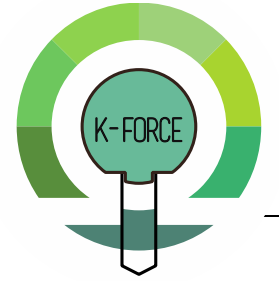
# Aerosols



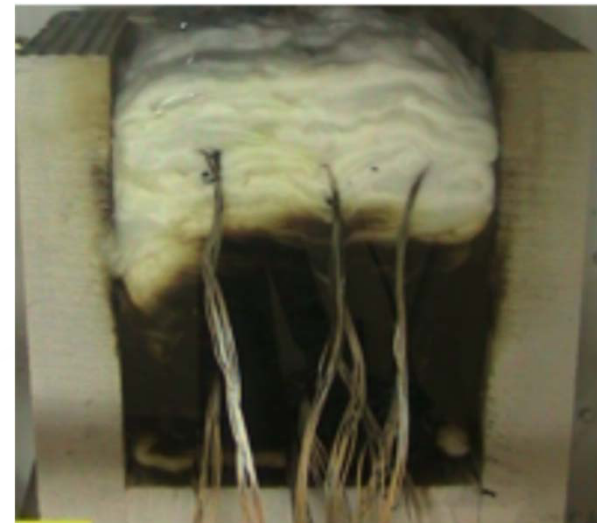
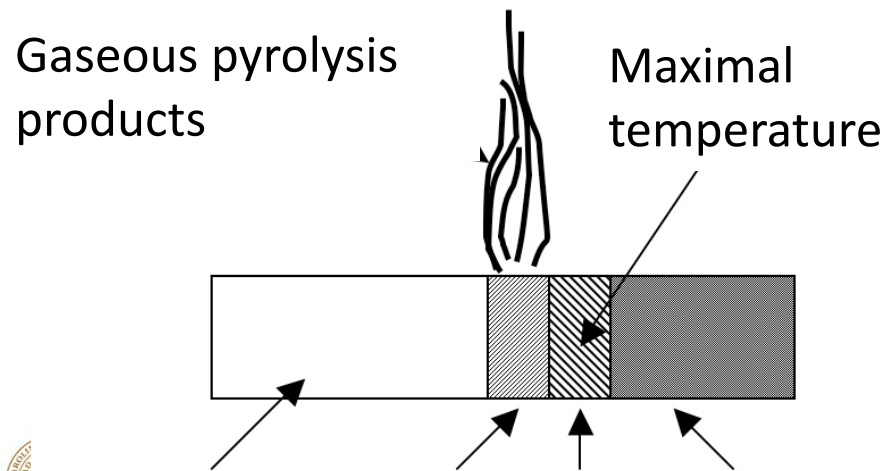
- Flaming fire
  - Solid particles (soot)
  - small (0,1-1  $\mu\text{m}$ )



# Aerosols

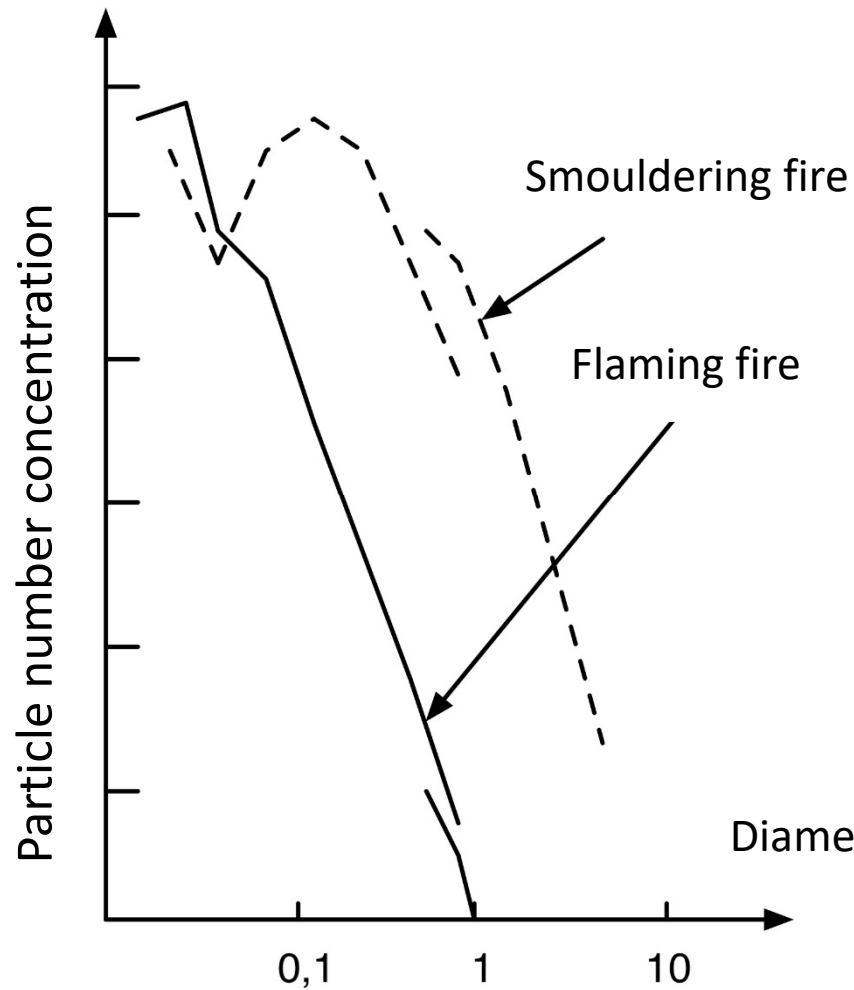
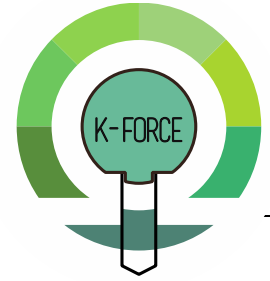


- Smouldering fires
  - tar and liquids with a high boiling point
    - e.g. Levoglucosan
  - large droplets (1-10  $\mu\text{m}$ )



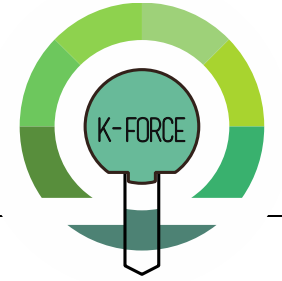
Virgin material    Zone 1    Zone 2    Zone 3

# Aerosols



# Aerosols

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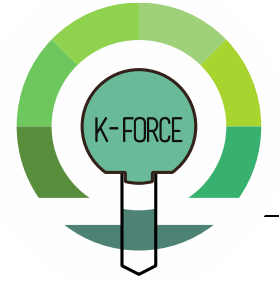


- Coalesce of smoke part. (aging)
  - small to larger particles
  - total volume is the same
  - the concentration is important



# Aerosols - nuisance sources

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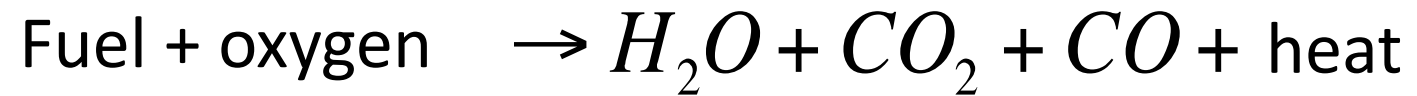
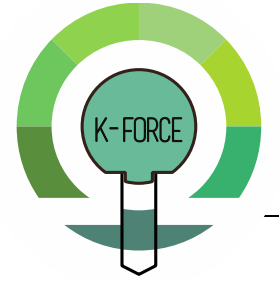


- Small particles
  - toasted bread
- Large particles
  - dust
  - fog
- How large particles can we see?
  - $>0,3 \mu\text{m}$
  - Light is blocked if particles are larger than the wave length of the light



# Temperature

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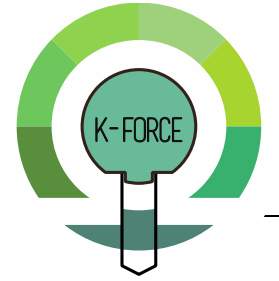


- Air is heated => thermal buoyancy
- fluctuations



# Temperature - nuisance sources

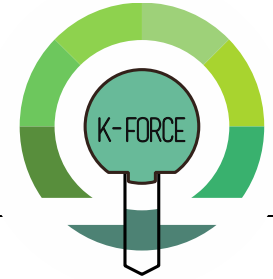
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- Heating
  - tin roof in summer time
  - machines
  - ovens

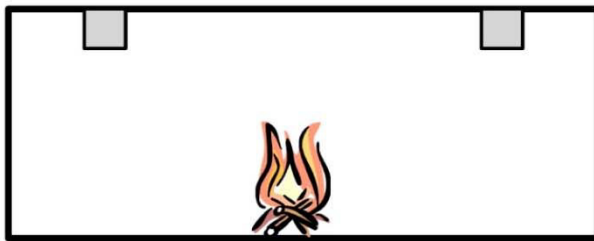


# Detection

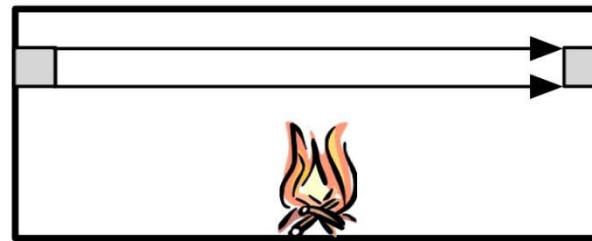


- How to collect data

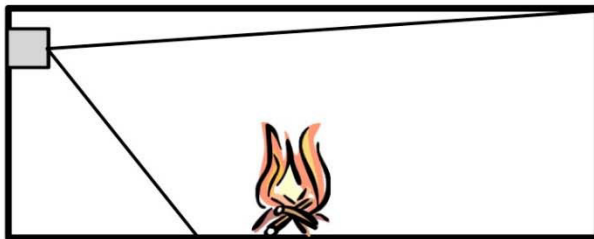
## Point detection



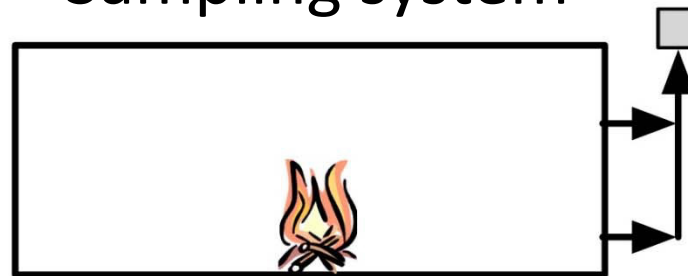
## Line detection



## Volume detection



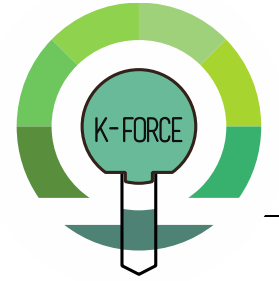
## Sampling system





# Detectors

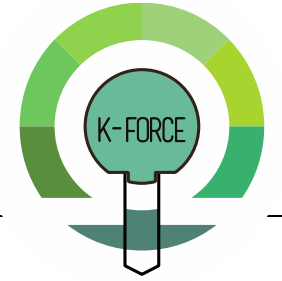
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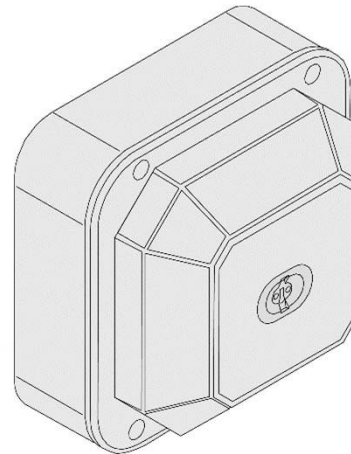
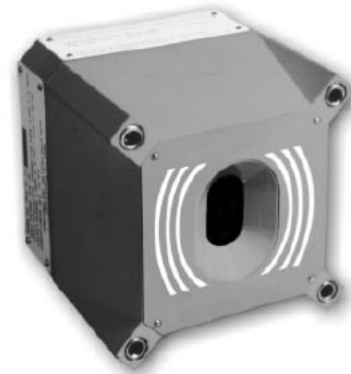
- Different types of detectors
  - Flame detectors
  - Gas detectors
  - Smoke detectors
  - Heat detectors
  - Special detectors
  - Multi detectors



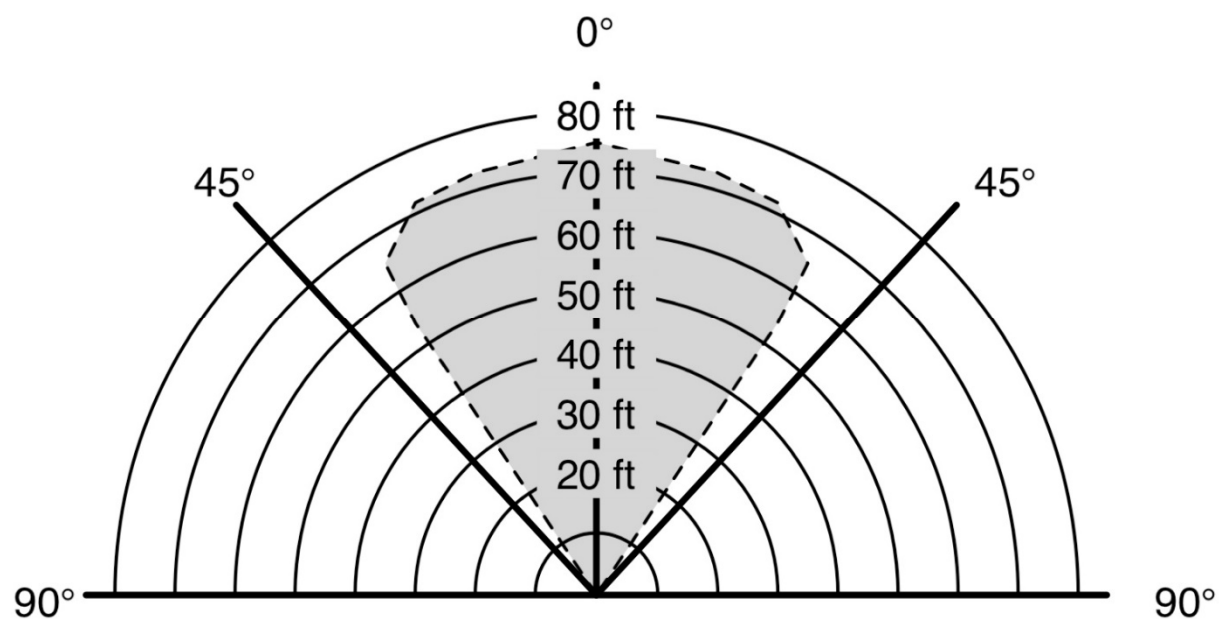
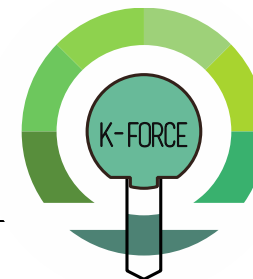
# Flam detectors



- Types
  - UV
  - IR
  - UV/IR
- When are they used?
  - flammable liquids
  - fast detection
  - difficult to detect fire in any other way



# Flame detector



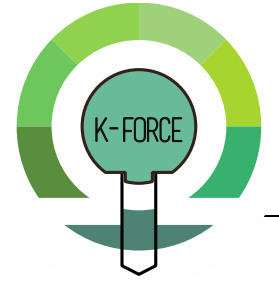
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# Flame detector

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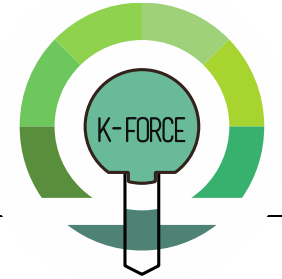


- IR-detector (infrared detector)
  - 4,3  $\mu\text{m}$  ( $\text{CO}_2$ )
  - fluctuations - 0,5-15 Hz
  - single frequency or multi spectrum
  - nuisance sources
    - the lens – water or ice
    - radiating subjects
    - sun light on water



# Flame detector

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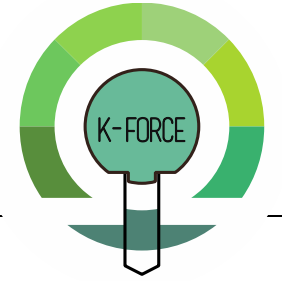


- UV-detector
  - 180-250 nm
  - very fast (ca 10 ms)
  - nuisance sources
    - lightning, welding, arcs
    - röntgen
    - gaser hindrar UV
    - brandgaser hindrar UV



# Flame detector

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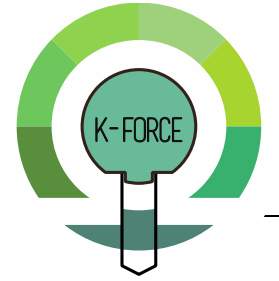


- UV/IR-detector
  - together
  - reduce the amount of false alarms



# Gas detectors

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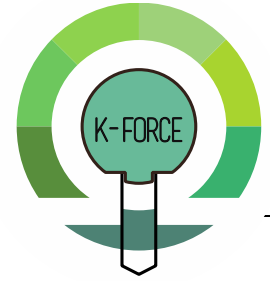


- Types
  - Catalytic
    - flammable gases (1/4-1/8)
    - calibration
  - Electrochemical
    - very sensitive (single ppm)
    - Consumed
  - IR-gas detektors



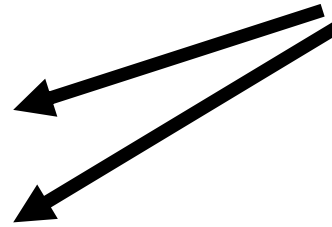
# Smoke detectors

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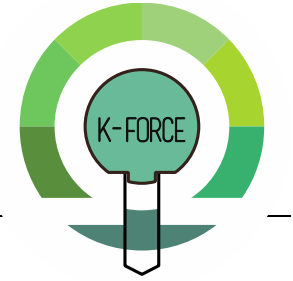
## Smoke alarms (home)

- Types
  - Ionizing
  - Optical light scattering
  - Optical beam smoke detector

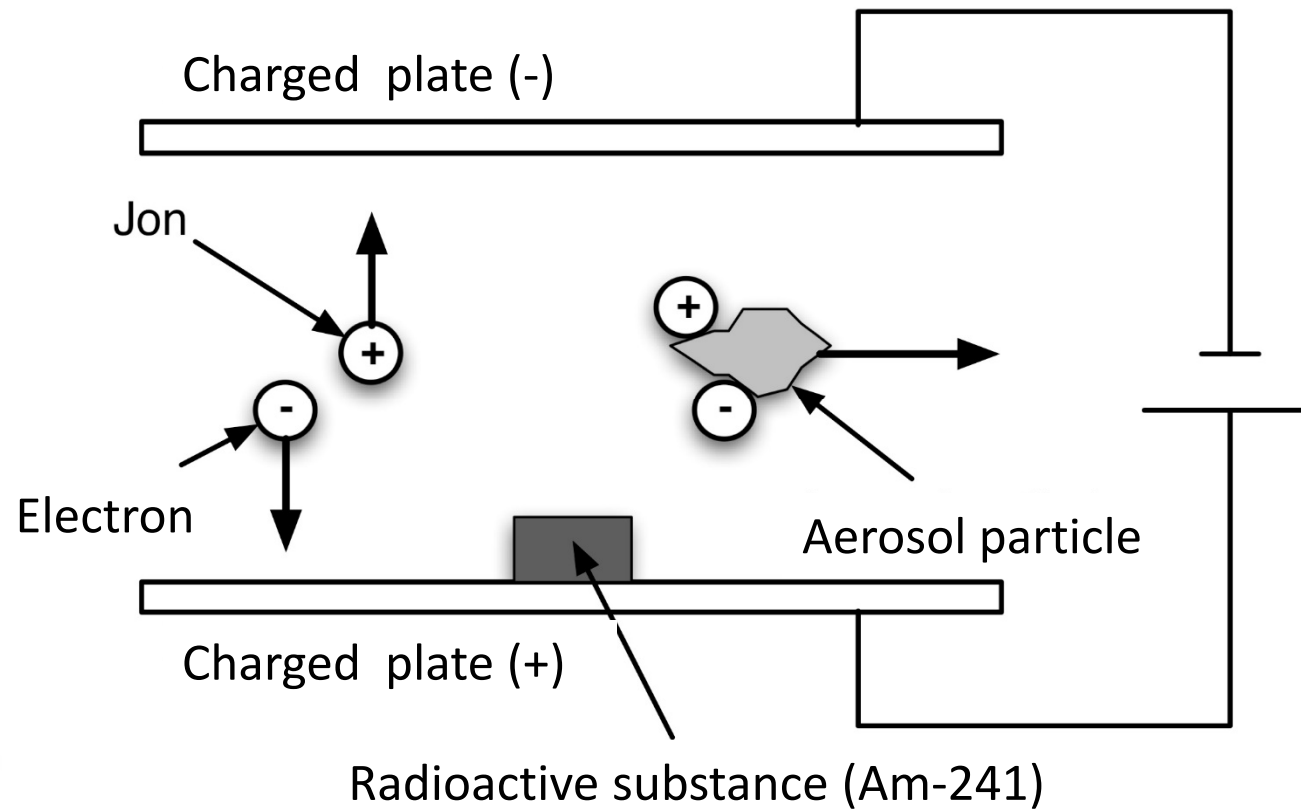




# Smoke detector (example of how it works)

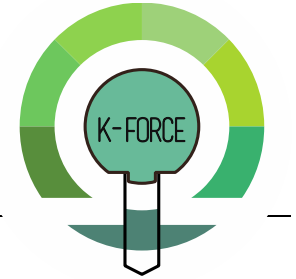


- Ionizing



# Examples of 2-zone models for calculating activation of detectors

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There are many models but a few dominates:

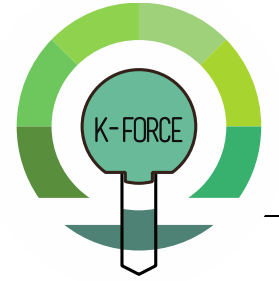
- CFAST <http://cfast.nist.gov/>
- Argos <http://www.argos.dk> (I have headed the development)
  - Download free student version
  - [https://brandogsikring.dk/files/Argos/exe-files/student/Argos\\_Student\\_Setup.exe](https://brandogsikring.dk/files/Argos/exe-files/student/Argos_Student_Setup.exe)

<http://www.firemodelsurvey.com/ZoneModels.html>



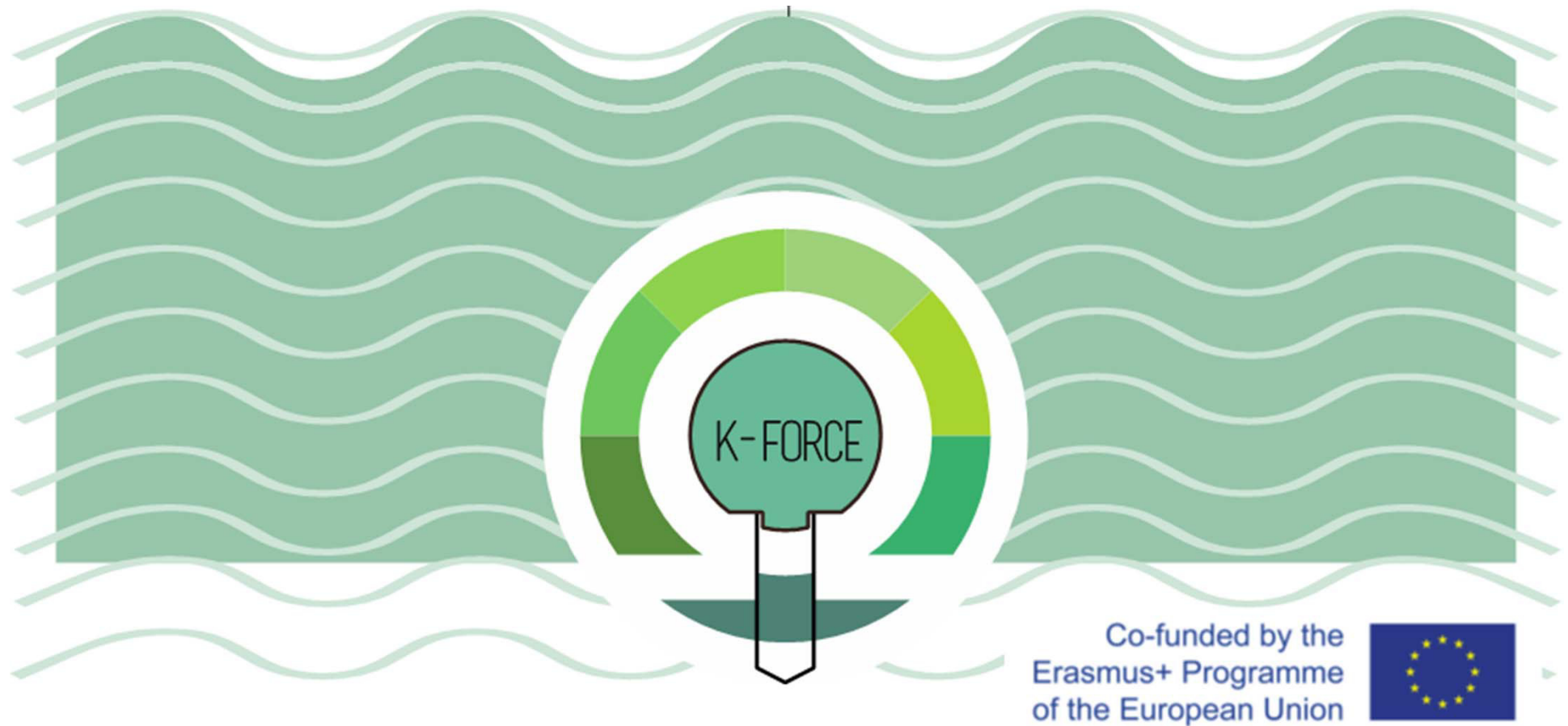
# Conclusion

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- Fires generate different signatures which can be used for detection
- Nuisance sources can lead to false alarms
- It is important to choose the right detector for the purpose
- Activation time of an detector can be calculated by hand or by computational model





Thank you  
for your attention

*[bjarne.husted@brand.lth.se](mailto:bjarne.husted@brand.lth.se)*

**Knowledge FOR Resilient soCiEty**